

1. **Choose your preferred team:** there're 4 teams in this game, Forest, Ocean, Sky and city. (Rock Paper Scissor? Duel? Your choice). More than 1 person could be assigned into one team.
2. **Getting Familiar with your team:** When you first enter your own team, there's a couple of elements you need to keep in mind.



Objects: You consider these as your score in this game, you will gain or lose them, depending on your performance.



Life: You have Three lives, use them wisely. You can choose to lose one life if your object is at a very dangerous amount. Be careful! Losing all lives means you are out!



Question cards: You will receive 4 decks of quiz cards, each related to the topic of a team,.



Players movement: To move on the board you need to roll the dice. You can only move clockwise. Being on the same tile as someone else doesn't matter.

Climate race



Luck card: each card contains all the possibilities for you to turn your luck around

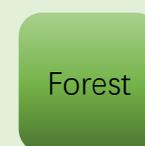
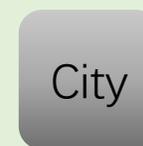


Catastrophe card: terrible consequences of climate change, just like real life, if we don't take action now.



Global Temperature scale: Just like real life, your action has reaction, environmentally negative action will result in the increase of the temperature scale. The starting point is +2.4

Tiles: Depending on which tile you land on, you will have to answer a question form that topic!

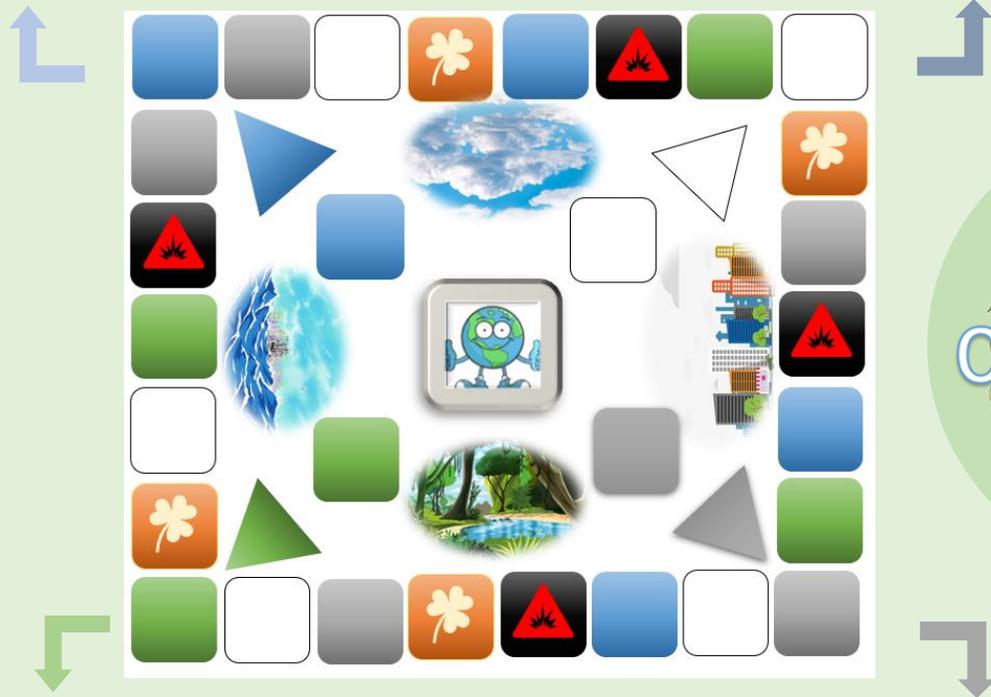


Now you have known the essentials, lets get to the board!

How to play the board!

ocean starting point

Sky starting point



Forest starting point

City starting point

Climate race

Each team starts off from its own **corner**.

Like most of board games, you have to **roll the dice** to move further on

Depending on what tile you land on, you either answer a **question from a certain topic**, or you could land on one of the **luck dependent** tiles.

The questions come in **3 difficulties**: 1 (easy), 2 (medium), 3 (hard)

Depending on the difficulty of the question, you receive a different reward or punishment upon answering it. T.S. stands for temperature scale

Difficulty	Reward	Punishment
1	+1 object/ T.S. -0.1	-1 object or -1 life/ T.S. +0.1
2	+2 objects/ T.S. -0.2	-2 objects or -1 life/ T.S. +0.1
3	+3 objects/ T.S. -0.3	-3 objects or -1 life/ T.S. +0.1

Upon reaching the corner you started from, you can **only cross to the end point**, if you fulfill two conditions:

1- Own at least 10 objects

2- The global warming temperature scale is under the starting point

If you roll a bigger number than what you need to reach the corner, you can use the rest of your steps to go towards the middle.

That's it for the basics! Now get on the board and win the race, not only for yourself, but for everyone!